## LE230: Numerical Technique In Electrical Engineering

Lecture 1: Introduction to Numerical Methods

- What are numerical methods and why do we need them?
- Course outline.
- Number Representation
- Floating point number
- Errors in numerical analysis
- •Taylor Theorem

## My advice

- If you don't let a teacher know at what level you are by asking a question, or revealing your ignorance you will not learn or grow.
- You can't pretend for long, for you will eventually be found out. Admission of ignorance is often the first step in our education.
  - Steven Covey—Seven Habits of Highly Effective People

## Course Objectives

- Understand numerical techniques, i.e., meaning and significance.
- Study numerical methods, i.e., Algorithms that are used to obtain numerical solutions of a mathematical problem.
- Apply numerical methods for solving engineering problems.

## Expectations

## In this course, "hopefully" you'll learn

- Fundamentals of numerical methods
- Basic numerical methods, e.g., solving system of equations, numerical integration, etc.
- Implementation of numerical methods
- Basic Programming
- Application of numerical methods

## How do we solve an engineering problem?



### Why use Numerical Methods?

To solve problems that cannot be solved analytically (i.e., exactly) or an analytical solution is difficult to obtain or not practical.



## Why use Numerical Methods? To solve problems that are intractable!



#### What do we need?

#### **Basic Needs in the Numerical Methods:**

- Practical:
  - Can be computed in a reasonable amount of time.
- Accurate:

Good approximate to the true value,
Information about the approximation error (Bounds, error order,...).

### Outlines of the Course

#### Taylor Theorem

- Number Representation
- Solution of nonlinear Equations
- Solution of linear Equations
- Regression and Interpolation
- Numerical
   Differentiation

- Numerical Integration
- Solution of ordinary differential equations (ODE)
- Solution of Partial differential equations (PDE)
- Eigenvalue Problem
- Graph Theory and Applications

## Solution of Nonlinear Equations

Some simple equations can be solved analytically:

$$x^2 + 4x + 3 = 0$$

Analytic solution roots

$$x = -1 \quad and \qquad x = -3$$

Many other equations have no analytical solution:

$$\begin{cases} x^9 - 2x^2 + 5 = 0 \\ x = e^{-x} \end{cases}$$
 No analytic solution

 $= \frac{-4 \pm \sqrt{4^2 - 4(1)(3)}}{}$ 

2(1)

#### Solution of Systems of Linear Equations

 $x_1 + x_2 = 3$  $x_1 + 2x_2 = 5$ We can solve it as:  $x_1 = 3 - x_2$ ,  $3 - x_2 + 2x_2 = 5$  $\Rightarrow x_2 = 2, x_1 = 3 - 2 = 1$ What to do if we have 1000 equations in 1000 unknowns.

## Cramer's Rule is Not Practical

Cramer's Rule can be used to solve the system:

$$x_{1} = \frac{\begin{vmatrix} 3 & 1 \\ 5 & 2 \end{vmatrix}}{\begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix}} = 1, \qquad x_{2} = \frac{\begin{vmatrix} 1 & 3 \\ 1 & 5 \end{vmatrix}}{\begin{vmatrix} 1 & 5 \\ 1 & 1 \end{vmatrix}} = 2$$

But Cramer's Rule is not practical for large problems.

To solve N equations with N unknowns, we need (N+1)(N-1)N! multiplications.

To solve a 30 by 30 system,  $2.3 \times 10^{35}$  multiplications are needed. A super computer needs more than  $10^{20}$  years to compute this.





Select a curve that best fits the data. One choice is to find the curve so that the sum of the square of the error is minimized.

## Curve Fitting : Interpolation



Some functions can be integrated analytically:

$$\int_{1}^{3} x \, dx = \frac{1}{2} \left| x^{2} \right|_{1}^{3} = \frac{9}{2} - \frac{1}{2} = 4$$

But many functions have no analytical solutions :

$$\int_{0}^{a} e^{-x^2} dx = ?$$

#### Solution of Ordinary Differential Equations

A solution to the differential equation :  $\ddot{x}(t) + 3\dot{x}(t) + 3x(t) = 0$   $\dot{x}(0) = 1; x(0) = 0$ is a function x(t) that satisfies the equations.

\* Analytical solutions are available for special cases only.

#### Solution of Partial Differential Equations

Partial Differential Equations are more difficult to solve than ordinary differential equations:

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial t^2} + 2 = 0$$
  
$$u(0,t) = u(1,t) = 0, \ u(x,0) = \sin(\pi x)$$

## Representing Real Numbers

You are familiar with the decimal system:

 $312.45 = 3 \times 10^{2} + 1 \times 10^{1} + 2 \times 10^{0} + 4 \times 10^{-1} + 5 \times 10^{-2}$ 

**Decimal System:** Base = 10, Digits (0,1,...,9)

Standard Representations:

± 3 1 2 . 4 5 sign integer fraction part part

#### Normalized Floating Point Representation

Normalized Floating Point Representation:

$$\begin{array}{cccc} \pm & \underline{d. \ f_1 \ f_2 \ f_3 \ f_4} \times 10^{\pm n} \\ \text{sign} & \text{mantissa} & \text{exponent} \\ & \text{(fraction)} \end{array}$$

$$d \neq 0$$
,  $\pm n$ : signed exponent

- Scientific Notation: Exactly one non-zero digit appears before decimal point.
- Advantage: Efficient in representing very small or very large numbers.

**D** Binary System: Base = 2, Digits  $\{0,1\}$  $\pm 1. f_1 f_2 f_3 f_4 \times 2^{\pm n}$ sign mantissa signed exponent  $(1.101)_2 = (1+1\times2^{-1}+0\times2^{-2}+1\times2^{-3})_{10} = (1.625)_{10}$ 

#### Fact

Numbers that have a finite expansion in one numbering system may have an infinite expansion in another numbering system:

$$(1.1)_{10} = (1.0001100110\ 01100\ ...)_2$$

You can never represent 1.1 exactly in binary system.

## IEEE 754 Floating-Point Standard

Single Precision (32-bit representation)

1-bit Sign + 8-bit Exponent + 23-bit Fraction

S Exponent<sup>8</sup>

Fraction<sup>23</sup>

Double Precision (64-bit representation)

1-bit Sign + 11-bit Exponent + 52-bit Fraction

S	Exponent <sup>11</sup>	Fraction <sup>52</sup>
(continued)		

## Significant Digits

- Significant digits are those digits that can be used with confidence.
- Single-Precision: 7 Significant Digits

1.175494...  $\times$  10  $^{-38}$  to 3.402823...  $\times$  10  $^{38}$ 

Double-Precision: 15 Significant Digits
 2.2250738... × 10<sup>-308</sup> to 1.7976931... × 10<sup>308</sup>

#### Remarks

- Numbers that can be exactly represented are called machine numbers.
- Difference between machine numbers is not uniform
- Sum of machine numbers is not necessarily a machine number

Calculator Example

# Suppose you want to compute: 3.578 \* 2.139 using a calculator with two-digit fractions

**True answer:** 





### Accuracy and Precision

- <u>Accuracy</u> is related to the closeness to the true value.
- <u>Precision</u> is related to the closeness to other estimated values.



## Rounding and Chopping

- Rounding: Replace the number by the nearest machine number
- Round-off Error
- Chopping: Throw all extra digits.
- Truncation Error





#### Error Definitions – True Error

Can be computed if the true value is known:

Absolute True Error

 $E_t = |$  true value – approximation |

Absolute Percent Relative Error

 $\varepsilon_{t} = \left| \frac{\text{true value} - \text{approximation}}{\text{true value}} \right| *100$ 

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#### Error Definitions – Estimated Error

When the true value is not known:

Estimated Absolute Error

 $E_a = |$  current estimate – previous estimate |

Estimated Absolute Percent Relative Error

current estimate – previous estimate \*100 current estimate  $\mathcal{E}_a =$ 

#### Notation

We say that the estimate is correct to n decimal digits if:

Error  $|\leq 10^{-n}$ 

We say that the estimate is correct to *n* decimal digits **rounded** if:

Error 
$$\left| \le \frac{1}{2} \times 10^{-n} \right|$$

## Loss of Significant Digits

- Subtraction of two "relatively close" numbers can lead to loss of significant digits (or significance)
- **Example:** Suppose 7 significant digits x = 0.1234567, y = 0.1234566
- $x y = 0.0000001 \rightarrow 1$  significant digit

## Loss of Significant Digits Example

Consider the following quadratic equation:

$$ax^{2} + bx + c = 0; x_{1,2} = \frac{-b \pm \sqrt{b^{2} - 4a}}{2a}$$
  
If  $b^{2} >> 4ac, b \approx \sqrt{b^{2} - 4ac}$ 

Example: a=1, b=1111.11, c=1.2121 and assume 7 significant digits:

 $b^2 = 1234565 >> 4ac = 4.8484, b^2 - 4ac = 1234560$ 

 $\sqrt{b^2 - 4ac} = 1111.108, x_1 = -0.001000 \neq -0.001091$ 

**Can use**  $x_1 = -2c/(b + \sqrt{b^2 - 4ac}) = -0.001091$ 

The Taylor series expansion of f(x) about *a*:  $f(a) + f'(a)(x-a) + \frac{f^{(2)}(a)}{2!}(x-a)^2 + \frac{f^{(3)}(a)}{3!}(x-a)^3 + \dots$ 

or

Taylor Series = 
$$\sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(a) (x-a)^k$$

If the series converge, we can write :

$$f(x) = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(a) (x-a)^k$$
### Maclaurin Series

Maclaurin series is a special case of Taylor series with the center of expansion a = 0.

The Maclaurin series expansion of f(x):

$$f(0) + f'(0)x + \frac{f^{(2)}(0)}{2!}x^2 + \frac{f^{(3)}(0)}{3!}x^3 + \dots$$

If the series converge, we can write:

$$f(x) = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(0) x^k$$

## Maclaurin Series – Example 1

Obtain Maclaurin series expansion of  $f(x) = e^x$  $f(x) = e^{x} \qquad f(0) = 1$  $f'(x) = e^{x} \qquad f'(0) = 1$  $f^{(2)}(x) = e^x$   $f^{(2)}(0) = 1$  $f^{(k)}(x) = e^x$   $f^{(k)}(0) = 1$  for  $k \ge 1$  $e^{x} = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(0) \ x^{k} = \sum_{k=0}^{\infty} \frac{x^{k}}{k!} = 1 + x + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \dots$ The series converges for  $|x| < \infty$ .



## Maclaurin Series – Example 2

Obtain Maclaurin series expansion of  $f(x) = \sin(x)$ :  $f(x) = \sin(x) \qquad \qquad f(0) = 0$  $f'(x) = \cos(x)$  f'(0) = 1 $f^{(2)}(x) = -\sin(x)$   $f^{(2)}(0) = 0$  $f^{(3)}(x) = -\cos(x)$   $f^{(3)}(0) = -1$  $\sin(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(0)}{k!} x^k = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dots$ The series converges for  $|x| < \infty$ .



# Convergence of Taylor Series

The Taylor series converges fast (few terms are needed) when x is near the point of expansion. If [x-a] is large, then more terms are needed to get a good approximation.

If a function f(x) possesses derivatives of orders 1, 2, ..., (n+1)on an interval containing *a* and *x* then the value of f(x) is given by :



where:

$$R_n = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-a)^{n+1} \text{ and } \xi \text{ is between } a \text{ and } x.$$

We can apply Taylor's theorem for:

 $f(x) = \frac{1}{1-x}$  with the point of expansion a = 0 if |x| < 1.

If x = 1, then the function and its derivatives are not defined.

 $\Rightarrow$  Taylor Theorem is not applicable.

#### Error Term

To get an idea about the approximation error, we can derive an upper bound on :

$$R_n = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-a)^{n+1}$$

for all values of  $\xi$  between a and x.

How large is the error if we replaced  $f(x) = e^x$  by the first 4 terms (n = 3) of its Taylor series expansion at a = 0 when x = 0.2?

$$f^{(n)}(x) = e^{x} \qquad f^{(n)}(\xi) \le e^{0.2} \quad \text{for } n \ge 1$$
$$R_{n} = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-a)^{n+1}$$
$$|R_{n}| \le \frac{e^{0.2}}{(n+1)!} (0.2)^{n+1} \Rightarrow |R_{3}| \le 8.14268E - 05$$

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#### Alternative form of Taylor's Theorem

Let f(x) have derivatives of orders 1, 2, ..., (n+1)on an interval containing x and x + h then :

$$f(x+h) = \sum_{k=0}^{n} \frac{f^{(k)}(x)}{k!} h^{k} + R_{n} \qquad (h = \text{step size})$$

 $R_n = \frac{f^{(n+1)}(\xi)}{(n+1)!} h^{n+1} \text{ where } \xi \text{ is between } x \text{ and } x+h$ 

# Taylor's Theorem – Alternative forms

$$f(x) = \sum_{k=0}^{n} \frac{f^{(k)}(a)}{k!} (x-a)^{k} + \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-a)^{n+1}$$
  
where  $\xi$  is between  $a$  and  $x$ .  
$$a \to x, \ x \to x+h$$
$$f(x+h) = \sum_{k=0}^{n} \frac{f^{(k)}(x)}{k!} h^{k} + \frac{f^{(n+1)}(\xi)}{(n+1)!} h^{n+1}$$
  
where  $\xi$  is between  $x$  and  $x+h$ .

## Mean Value Theorem

If f(x) is a continuous function on a closed interval [a,b]and its derivative is defined on the open interval (a,b)then there exists  $\xi \in (a,b)$ 

$$f'(\xi) = \frac{f(b) - f(a)}{b - a}$$

Proof : Use Taylor's Theorem for n = 0, x = a, x + h = b $f(b) = f(a) + f'(\xi)(b - a)$ 

## Alternating Series Theorem

Consider the alternating series:

$$\begin{split} \mathbf{S} &= a_1 - a_2 + a_3 - a_4 + \cdots \\ \mathbf{If} \begin{bmatrix} a_1 \ge a_2 \ge a_3 \ge a_4 \ge \cdots \\ and \\ \lim_{n \to \infty} a_n = 0 \end{bmatrix} \quad \text{then} \begin{bmatrix} \text{The series converges} \\ and \\ |S - S_n| \le a_{n+1} \end{bmatrix} \end{split}$$

 $S_n$ : Partial sum (sum of the first n terms)  $a_{n+1}$ : First omitted term

Alternating Series – Example  
sin(1) can be computed using: 
$$sin(1) = 1 - \frac{1}{3!} + \frac{1}{5!} - \frac{1}{7!} + \cdots$$

This is a convergent alternating series since :

$$a_1 \ge a_2 \ge a_3 \ge a_4 \ge \cdots$$
 and  $\lim_{n \to \infty} a_n = 0$ 

Then:

$$\begin{vmatrix} \sin(1) - \left(1 - \frac{1}{3!}\right) \end{vmatrix} \le \frac{1}{5!} \\ \begin{vmatrix} \sin(1) - \left(1 - \frac{1}{3!} + \frac{1}{5!}\right) \end{vmatrix} \le \frac{1}{7} \end{aligned}$$

Obtain Taylor series expansion of  $f(x) = e^{2x+1}$ , a = 0.5 $f(x) = e^{2x+1} \qquad f(0.5) = e^2$   $f'(x) = 2e^{2x+1} \qquad f'(0.5) = 2e^2$   $f^{(2)}(x) = 4e^{2x+1} \qquad f^{(2)}(0.5) = 4e^2$   $f^{(k)}(x) = 2^k e^{2x+1} \qquad f^{(k)}(0.5) = 2^k e^2$  $e^{2x+1} = \sum_{k=0}^{\infty} \frac{f^{(k)}(0.5)}{k!} (x-0.5)^k$  $=e^{2}+2e^{2}(x-0.5)+4e^{2}\frac{(x-0.5)^{2}}{2!}+\ldots+2^{k}e^{2}\frac{(x-0.5)^{k}}{k!}+\ldots$ 

 $f^{(k)}(x) = 2^k e^{2x+1}$  $Error = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-0.5)^{n+1}$  $|Error| = \left| 2^{n+1} e^{2\xi+1} \frac{(1-0.5)^{n+1}}{(n+1)!} \right|$  $\left| Error \right| \le 2^{n+1} \frac{(0.5)^{n+1}}{(n+1)!} \max_{\xi \in [0.5,1]} \left| e^{2\xi + 1} \right|$  $|Error| \le \frac{e^3}{(n+1)!}$