

Historical overview of optical networks

Historical overview of optical networks

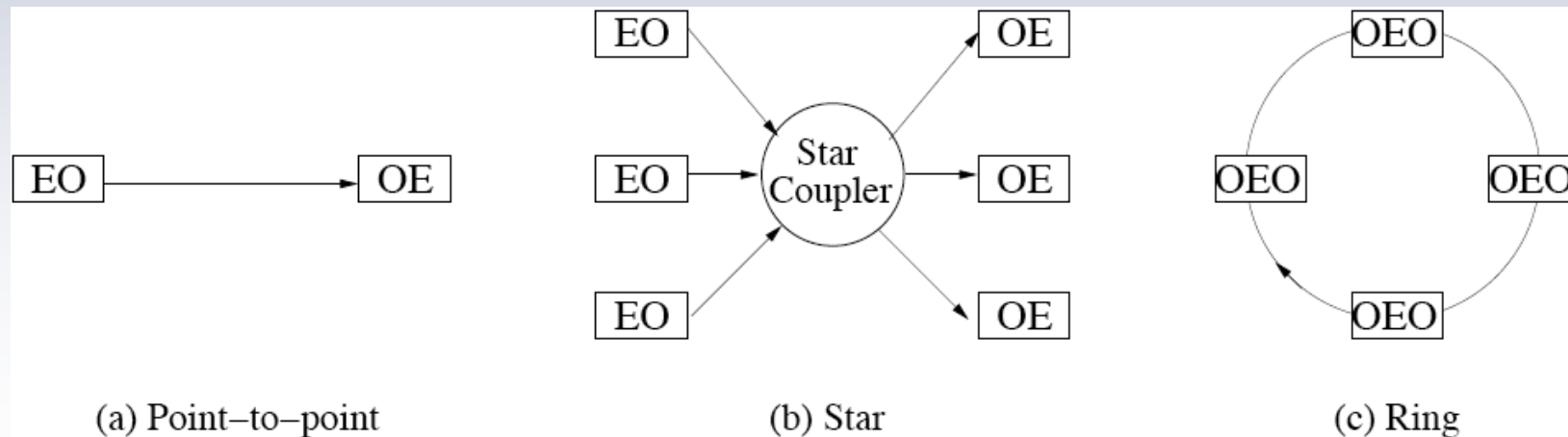
- Optical fiber provides several advantages
 - Unprecedented bandwidth potential far in excess of any other known transmission medium
 - A single strand of fiber offers a total bandwidth of 25 000 GHz \Leftrightarrow total radio bandwidth on Earth < 25 GHz
 - Apart from enormous bandwidth, optical fiber provides additional advantages (e.g., low attenuation)
- Optical networks aim at exploiting unique properties of fiber in an efficient & cost-effective manner

Historical overview of optical networks

- Optical networks

- (a) Point-to-point link

- Initially, optical fiber used for point-to-point transmission systems between pair of transmitting and receiving nodes
 - Transmitting node: converts electrical data into optical signal (EO conversion) & sends it on optical fiber
 - Receiving node: converts optical signal back into electrical domain (OE conversion) for electronic processing & storage

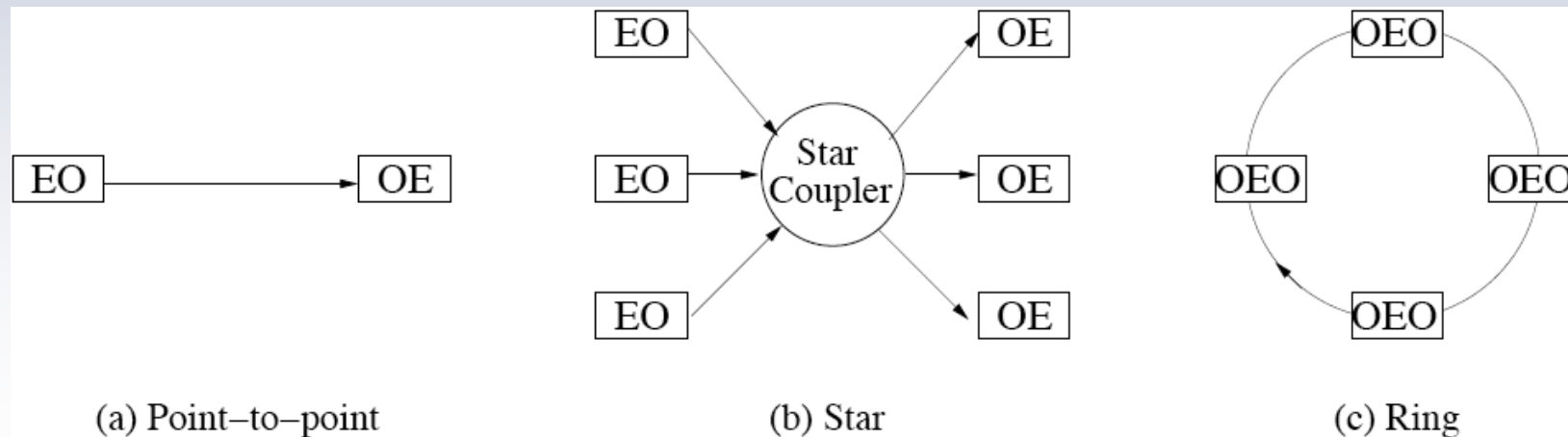


Historical overview of optical networks

- Optical networks

- (b) Star network

- Multiple point-to-point links are combined by a star coupler to build optical single-hop star networks
 - Star coupler is an optical broadcast device that forwards an optical signal arriving at any input port to all output ports
 - Similar to point-to-point links, transmitters perform EO conversion and receivers perform OE conversion

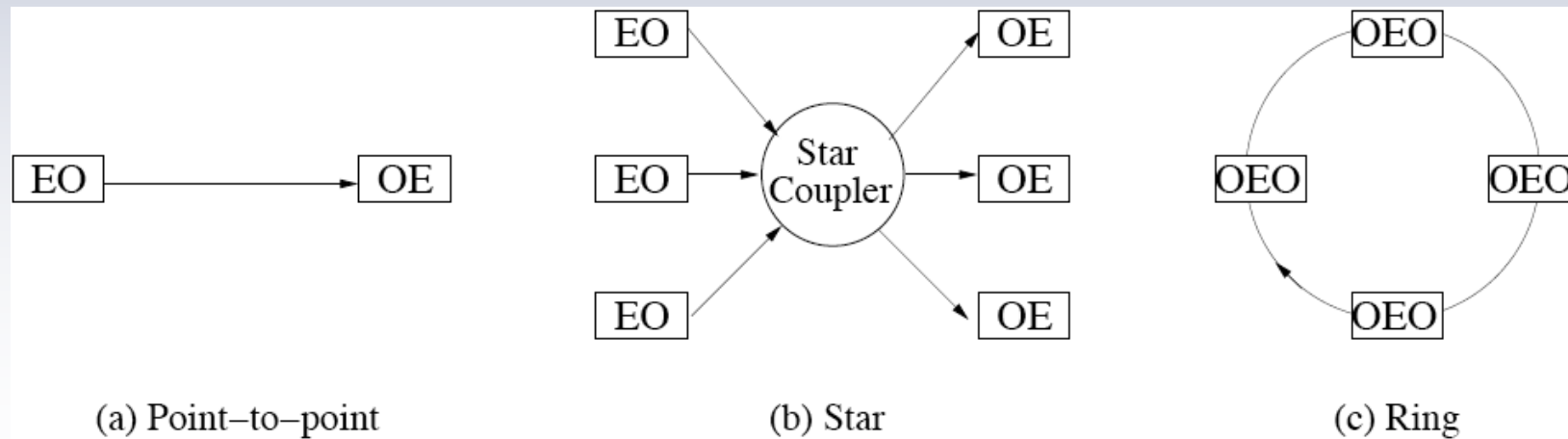


Historical overview of optical networks

- Optical networks

- (c) Ring network

- Interconnecting each pair of adjacent nodes with point-to-point fiber links leads to optical ring networks
 - Each ring node performs OE and EO conversion for incoming & outgoing signals, respectively
 - Combined OE & EO conversion is called OEO conversion
 - Real-world example: fiber distributed data interface (FDDI)



Historical overview of optical networks

- SONET/SDH

- Synchronous optical network (SONET) & its closely related synchronous digital hierarchy (SDH) standard is one of the most important standards for optical point-to-point links
- Brief SONET history
 - Standardization began during 1985
 - First standard completed in June 1988
 - Standardization goals were to specify optical point-to-point transmission signal interfaces that allow
 - interconnection of fiber optics transmission systems of different carriers & manufacturers
 - easy access to tributary signals
 - direct optical interfaces on terminals
 - to provide new network features

Historical overview of optical networks

- SONET/SDH
 - SONET defines
 - standard optical signals
 - synchronous frame structure for time division multiplexed (TDM) digital traffic
 - network operation procedures
 - SONET based on digital TDM signal hierarchy with periodically recurring time frame of 125 μ s
 - SONET frame structure carries payload traffic of various rates & several overhead bytes to perform network operations (e.g., error monitoring, network maintenance, and channel provisioning)

Historical overview of optical networks

- SONET/SDH

- Globally deployed by large number of major network operators
- Typically, SONET point-to-point links used to build optical ring networks with OEO conversion at each node
- SONET rings deploy two types of OEO nodes
 - Add-drop multiplexer (ADM)
 - Usually connects to several SONET end devices
 - Aggregates or splits SONET traffic at various speeds
 - Digital cross-connect system (DCS)
 - Adds and drops individual SONET channels at any location
 - Able to interconnect a larger number of links than ADM
 - Often used to interconnect SONET rings

Historical overview of optical networks

- Multiplexing

- Rationale

- Huge bandwidth of optical fiber unlikely to be used by single client or application => bandwidth sharing among multiple traffic sources by means of multiplexing

- Three major multiplexing approaches in optical networks

- Time division multiplexing (TDM)
 - Space division multiplexing (SDM)
 - Wavelength division multiplexing (WDM)

Historical overview of optical networks

- Multiplexing

- Time division multiplexing (TDM)

- SONET/SDH is an important example of optical TDM networks
 - TDM is well understood technique used in many electronic network architectures throughout 50-year history of digital communications
 - In high-speed optical networks, however, TDM is limited by the fastest electronic transmitting, receiving, and processing technology available in OEO nodes, leading to so-called electro-optical bottleneck
 - Due to electro-optical bottleneck, optical TDM networks face severe problems to fully exploit enormous bandwidth of optical fibers

Historical overview of optical networks

- Multiplexing

- Space division multiplexing (SDM)

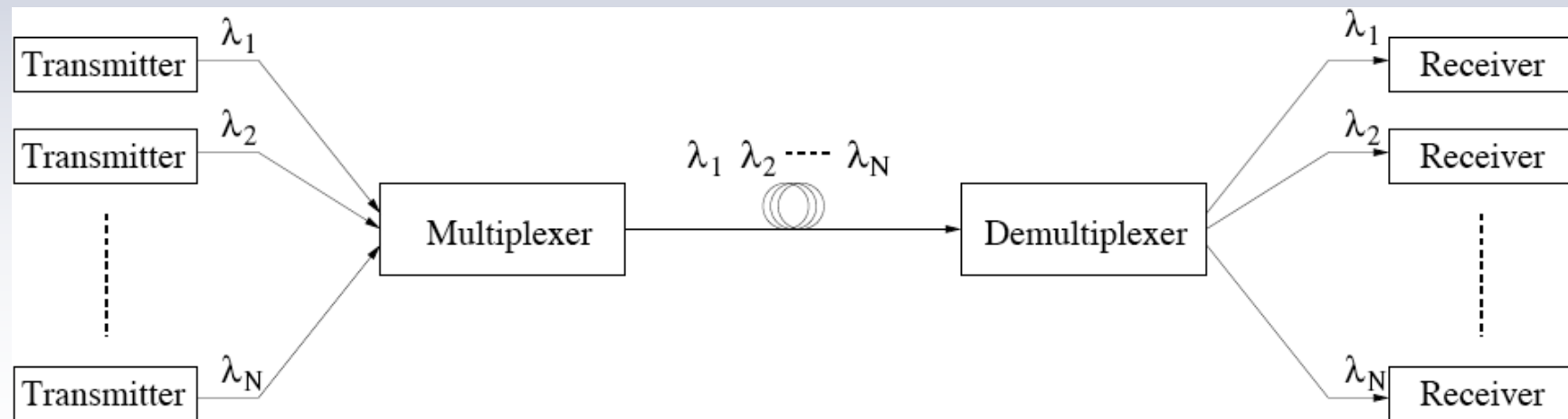
- SDM is straightforward solution to electro-optical bottleneck
 - In SDM, single fiber is replaced with multiple fibers used in parallel, each operating at any arbitrary line rate (e.g., electronic peak rate of OEO transceiver)
 - SDM well suited for short-distance transmissions
 - SDM becomes less practical and more costly for increasing distances since multiple fibers need to be installed and operated

Historical overview of optical networks

- Multiplexing

- Wavelength division multiplexing (WDM)

- WDM can be thought of as optical FDM where traffic from each client is sent on different wavelength
 - Multiplexer combines wavelengths onto common outgoing fiber link
 - Demultiplexer separates wavelengths and forwards each wavelength to separate receiver



Historical overview of optical networks

- Multiplexing

- WDM appears to be the most promising approach to tap into vast amount of fiber bandwidth while avoiding shortcomings of TDM and SDM
 - Each WDM wavelength may operate at arbitrary line rate well below aggregate TDM line rate
 - WDM takes full advantage of bandwidth potential without requiring multiple SDM fibers => cost savings
- Optical WDM networks widely deployed & studied by network operators, manufacturers, and research groups worldwide
- Existing & emerging high-performance optical networks are likely to deploy all three multiplexing techniques, capitalizing on the respective strengths of TDM, SDM, and WDM

Historical overview of optical networks

- Optical TDM networks

- Progress on very short optical pulse technology enables optical TDM (OTDM) networks at 100 Gb/s and above
- High-speed OTDM networks have to pay particular attention to transmission properties of optical fiber
- In particular, dispersion significantly limits achievable bandwidth-distance product of OTDM networks due to intersymbol interference (ISI)
 - With ISI, optical power of adjacent bits interfere, leading to changed optical power levels & transmission errors
 - ISI is exacerbated for increasing data rates and fiber lengths => decreased bandwidth-distance product
- OTDM networks well suited for short-range applications
- Long-distance OTDM networks can be realized by using soliton propagation, where dispersion effects are cancelled out by nonlinear effects of optical fiber

Historical overview of optical networks

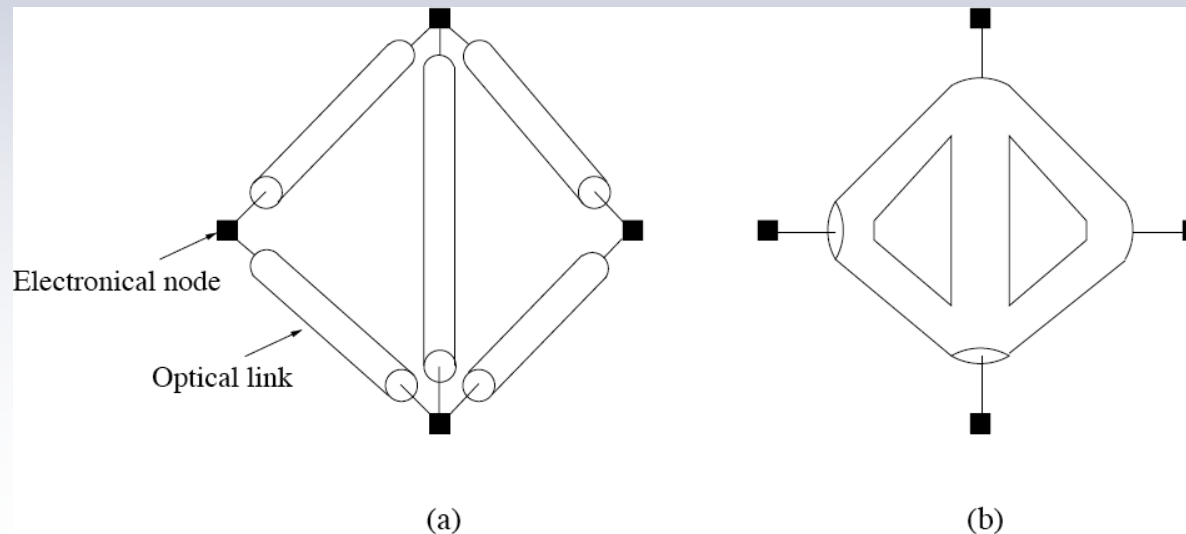
- Optical TDM networks

- Optical TDM networks have two major disadvantages
 - Synchronization is required, which becomes more challenging for increasing data rates of >100 Gb/s
 - Lack of transparency since OTDM network clients have to match their traffic and protocols to underlying TDM frame structure
- Using optical switching components with electronic control paves way to transparent OTDM networks
- However, transparent OTDM networks are still in their infancy
- Optical WDM networks are widely viewed as more mature solution to realize transparent optical networks
 - WDM networks do not require synchronization
 - Each wavelength may be operated separately, providing transparency against data rate, modulation & protocol

Historical overview of optical networks

- Optical WDM networks

- Optical WDM networks are networks that deploy WDM fiber links with or without OEO conversion at intermediate nodes
- Optical WDM networks can be categorized into
 - (a) Opaque WDM networks => OEO conversion
 - (b) Transparent WDM networks => optical bypassing
 - (a)+(b) Translucent WDM networks



Historical overview of optical networks

- All-optical networks (AONs)

- AONs provide purely optical end-to-end paths between source and destination nodes by means of optically bypassing intermediate nodes => optical transparency
- AONs are widely applicable and can be found at all network hierarchy levels
- Typically, AONs are optical circuit-switched (OCS) networks
 - Optical circuits usually switched at wavelength granularity
=> wavelength-routing networks
- AONs deploy all-optical (OOO) node structures which allow optical signals to stay partly in the optical domain
- Unlike OEO nodes, OOO nodes do not perform OEO conversion of all wavelength channels => in-transit traffic makes use of optical bypassing

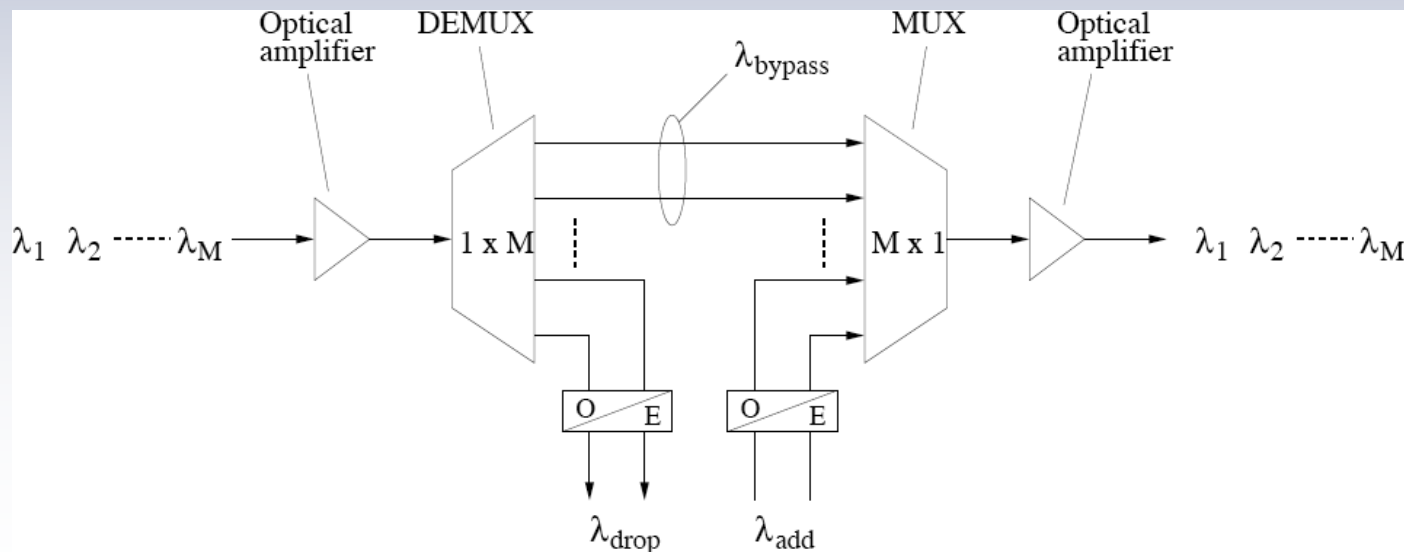
Historical overview of optical networks

- AONs vs. SONET/SDH networks
 - Several similarities and analogies between AONs and SONET/SDH networks
 - Both networks are circuit-switched systems
 - TDM slot multiplexing, processing, and switching in SONET/SDH networks \Leftrightarrow WDM wavelength channel multiplexing, processing, and switching in AONs
 - Add-drop multiplexer (ADM) & digital cross-connect system (DCS) in SONET/SDH networks \Leftrightarrow All-optical replica of ADM & DCS in AONs
 - Optical add-drop multiplexer (OADM)/wavelength add-drop multiplexer (WADM)
 - Optical cross-connect (OXC)/wavelength-selective cross-connect (WSXC)

Historical overview of optical networks

- OADM

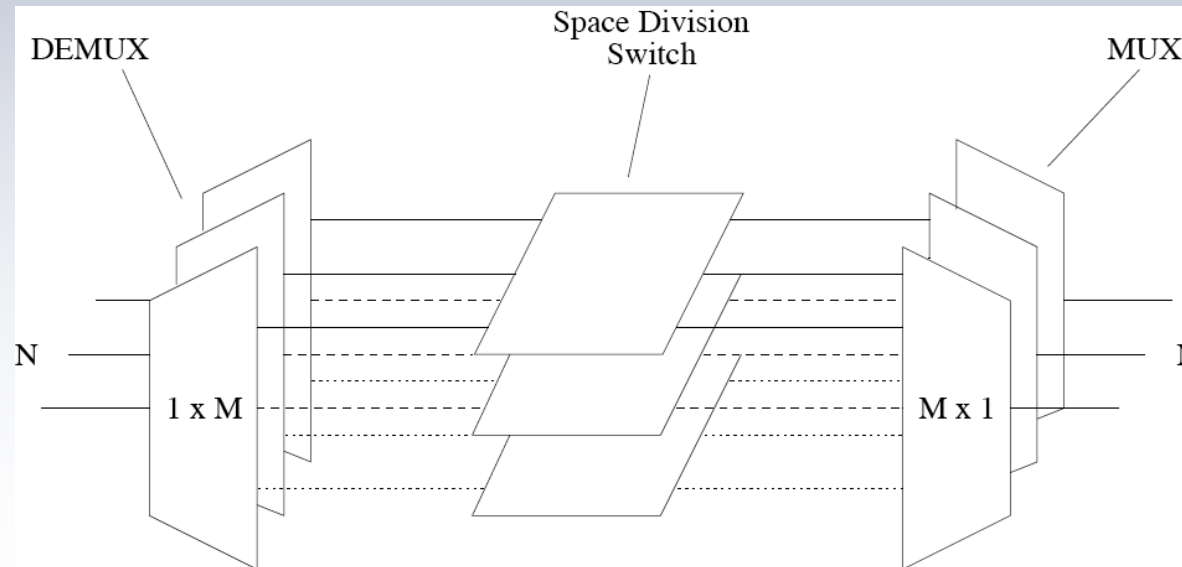
- Incoming WDM comb signal optically amplified (e.g., EDFA) & demultiplexed (DEMUX) into separate wavelengths
- Wavelengths λ_{bypass} remain in optical domain
- Traffic on wavelengths λ_{drop} locally dropped
- Local traffic inserted on freed wavelengths λ_{add}
- Wavelengths multiplexed (MUX) & amplified on outgoing fiber



Historical overview of optical networks

- *OXC*

- $N \times N \times M$ component with N input fibers, N output fibers, and M wavelength channels on each fiber
- Each input fiber deploys DEMUX & optical amplifier (optional)
- Each wavelength layer uses separate space division switch
- Each output fiber deploys DEMUX to collect light from all wavelength layers (plus optional optical amplifier)



Historical overview of optical networks

- Optical transport network (OTN)
 - An AON deploying OADMs and OXC's is referred to as optical transport network (OTN)
 - Benefits of OTN
 - Substantial cost savings due to optical bypass capability of OADMs & OXC's
 - Improved network flexibility and survivability by using reconfigurable OADMs (ROADMs) and reconfigurable OXC's (ROXC's)

Historical overview of optical networks

- **AONs: Design Goals & Constraints**
 - Two major design goals of AONs
 - Scalability
 - Modularity
 - Transparency enables cost-effective support of large number of applications, e.g.,
 - Voice, video, and data
 - Uncompressed HDTV
 - Medical imaging
 - Interconnection of supercomputers
 - Physical transmission impairments pose limitations on number of network nodes, used wavelengths, and distances => Large AONs must be partitioned into several subnetworks called islands of transparency

Historical overview of optical networks

- **AONs: Design Goals & Constraints**
 - AONs offer two types of optical paths
 - Lightpath: optical point-to-point path
 - Light-tree: optical point-to-multipoint path
 - Lightpath and light-tree may
 - be optically amplified
 - keep assigned wavelength unchanged => wavelength continuity constraint
 - have assigned wavelength altered along path => wavelength conversion
 - OXCs equipped with wavelength converters are called wavelength-interchanging cross-connects (WIXCs)
 - WIXCs improve flexibility of AONs and help decrease blocking probability in AONs since wavelength continuity constraint can be omitted

Historical overview of optical networks

- Wavelength conversion

Type	Definition
Fixed conversion	Static mapping between input wavelength λ_i and output wavelength λ_j
Limited-range conversion	Input wavelength λ_i can be mapped to a subset of available output wavelengths
Full-range conversion	Input wavelength λ_i can be mapped to all available output wavelengths
Sparse conversion	Wavelength conversion is supported only by a subset of network nodes

Historical overview of optical networks

- Wavelength conversion

- Wavelength converters may be realized
 - by OE converting optical signal arriving on wavelength λ_i and retransmitting it on wavelength λ_j (implying OEO conversion)
 - by exploiting fiber nonlinearities (avoiding OEO conversion)
- Benefits of wavelength converters
 - Help resolve wavelength conflicts on output links => reduced blocking probability
 - Increase spatial wavelength reuse => improved bandwidth efficiency
- At the downside, wavelength converters are rather expensive => solutions to cut costs
 - Sparse wavelength conversion
 - Converter sharing inside WIXC
 - Converter share-per-node approach
 - Converter share-per-link approach

Historical overview of optical networks

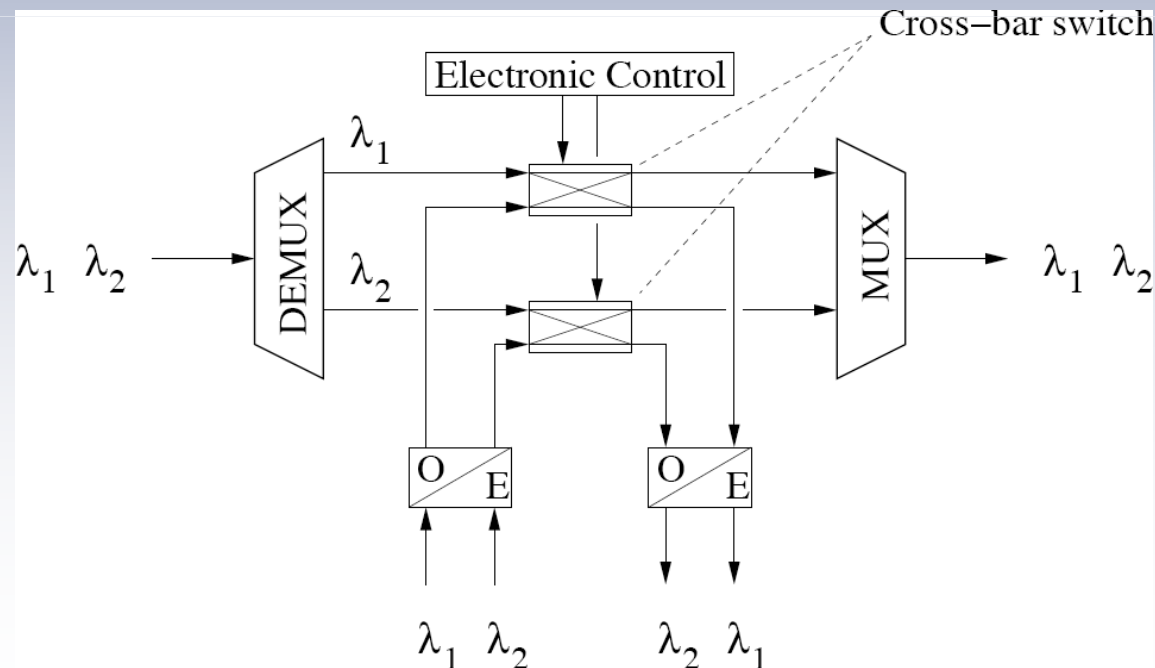
- Reconfigurability

- Beneficial property of dynamically rerouting and load balancing of traffic in response to traffic load changes and/or network failures in order improve network flexibility & performance
- Reconfigurable AONs may be realized by using
 - Tunable wavelength converters (TWCs)
 - Tunable transmitters & receivers
 - Multiwavelength transmitters & receivers
 - Reconfigurable OXCs (ROXCs)
 - Reconfigurable OADMs (ROADMs)

Historical overview of optical networks

- ROADM

- Conventional OADM becomes reconfigurable by using optical 2 x 2 cross-bar switches on in-transit paths between DEMUX and MUX
- Cross-bar switches are electronically controlled independently from each other to locally drop/add (cross state) or forward (bar state) traffic on separate wavelengths



Historical overview of optical networks

- **Control & Management**
 - Reconfigurable AONs allow to realize powerful telecommunications network infrastructures, but also give rise to some problems
 - Find optimal configuration for given traffic scenario
 - Provide best reconfiguration policies in presence of traffic load changes, network failures, and network upgrades
 - Guarantee proper and efficient operation
 - To solve these problems, control & management of reconfigurable AONs is key to make them commercially viable

Historical overview of optical networks

- Control

- Adding control functions to AONs allows to

- set up
 - modify and
 - tear down

- optical circuits such as lightpaths and light-trees by (re)configuring tunable transceivers, tunable wavelength converters, ROXCs, and ROADMs along the path

- AONs typically use a separate wavelength channel called optical supervisory channel (OSC) to distribute control & management information among all network nodes

Historical overview of optical networks

- **OSC**

- Unlike optically bypassing data wavelength channels, OSC is OEO converted at each network node (e.g., electronic controller of ROADMs)
- OSC enables both distributed and centralized control of tunable/reconfigurable network elements
 - Distributed control
 - Any node is able to send control information to network elements and thus remotely control their state
 - Centralized control
 - A single entity is authorized to control the state of network elements
 - Central control entity traditionally part of network management system (NMS)

Historical overview of optical networks

- NMS

- NMS acquires and maintains global view of current network status by
 - issuing requests to network elements and
 - processing responses and update notifications sent by network elements
- Each network element determines and continuously updates link connectivity & link characteristics to its adjacent nodes, stores this information in its adjacency table, and sends its content to NMS
- NMS uses this information of all nodes in order to
 - construct & update view of current topology, node configuration, and link status of entire network
 - set up, modify, and tear down optical end-to-end connections
- Telecommunications Management Network (TMN) framework plays major role in reconfigurable AONs

Historical overview of optical networks

- TMN

- Jointly standardized by ITU-T and ISO
- Incorporates wide range of standards that cover management issues of the so-called FCAPS model
 - Fault management
 - Configuration management
 - Accounting management
 - Performance management
 - Security management

Historical overview of optical networks

- FCAPS model

- Fault management

- Monitoring & detecting fault conditions
 - Correlating internal & external failure symptoms
 - Reporting alarms to NMS
 - Configuring restoration mechanisms

- Configuration management

- Provides connection set-up and tear-down capabilities
 - Paradigms for connection set-up and release
 - Management provisioning (initiated by network administrator via NMS interface)
 - End-user signaling (initiated by end user via signaling interface without intervention by NMS)

Historical overview of optical networks

- FCAPS model

- Accounting management
 - Also known as billing management
 - Provides mechanisms to record resource usage & charge accounts for it
- Performance management
 - Monitoring & maintaining quality of established optical circuits
- Security management
 - Comprises set of functions that protect network from unauthorized access (e.g., cryptography)

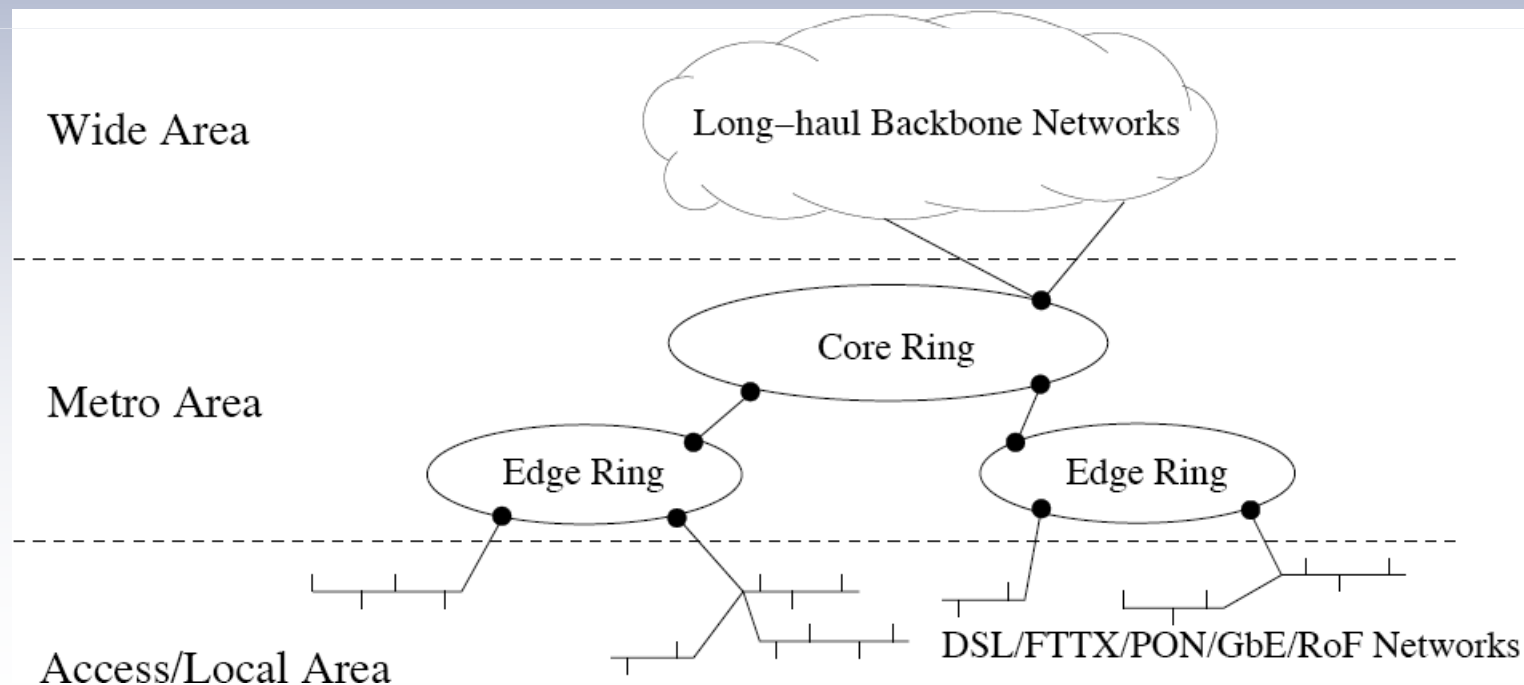
Optical switching networks

Optical switching networks

- Optical networks come in many flavors
 - Different topologies (star, ring, mesh, ...)
 - Transparent, opaque, and translucent architectures
 - Different multiplexing approaches (TDM, SDM, WDM)
 - Tunable devices (transmitters, filters, wavelength converters)
 - Reconfigurable devices (ROADMs & ROXCs)
- Various multiplexing, tuning, and switching techniques enable single- or multichannel optical switching networks with
 - High flexibility
 - Dynamic (re)configuration capability in response to varying traffic loads and network failures

Optical switching networks

- End-to-end optical networks
 - Optical switching networks widely deployed in today's wide, metro(politan), access, and local area networks
 - Both telcos & cable providers steadily move fiber-to-copper discontinuity point toward end users



Optical switching networks

- First/last mile bottleneck
 - Typically, phone companies deploy digital subscriber line (DSL) based solutions while cable providers deploy cable modems in their access networks
 - Both approaches make use of copper-based final network segment to connect subscribers
 - Copper-based access segment forms bandwidth bottleneck between high-capacity optical backbone networks & increasingly higher-speed clients at network periphery
 - Bottleneck commonly referred to as first or last mile bottleneck

Optical switching networks

- FTTX

- To mitigate or remove first/last mile bottleneck, fiber is brought close or all the way to business & residential subscribers
- Depending on demarcation point X of fiber, this leads to so-called fiber to the X (FTTX) networks
- Examples of FTTX networks
 - Fiber to the building (FTTB)
 - Fiber to the home (FTTH)
 - Fiber to the curb (FTTC)
 - Fiber to the neighborhood/node (FTTN)

Optical switching networks

- PON

- FTTX networks typically realized as so-called passive optical networks (PONs)
- PONs consist of passive optical components without using amplifiers or any other powered devices
- Benefits of PONs
 - Provide low capital expenditures (CAPEX) and operational expenditures (OPEX)
 - Simplify network operation, administration, and maintenance (OAM)
 - Simplify network management
- PONs come in different flavors
 - ATM-based PON (APON) Broadband PON (BPON) Gigabit PON (GPON)
 - Ethernet PON (EPON)

Optical switching networks

- ATM vs. Ethernet PONs
 - At present, access networks are fastest growing sector of communications networks
 - Optical access networks play key role in providing broadband access
 - Cost reduction currently more important than capacity and speed increase
 - EPON appears to be in advantageous position over ATM based PONs due to
 - Low cost & simplicity of Ethernet
 - Wide deployment of Ethernet LAN technology & products

Optical switching networks

- 10GbE LAN

- Ethernet is predominant technology in today's local area networks (LANs)
- Line rate and transmission range of Ethernet LANs steadily increased over last few years
- State-of-the-art 10 Gigabit Ethernet (10GbE) provides maximum transmission range of 40 km over optical fiber
- Besides LAN applications, 10GbE considered a promising low-cost solution for optical high-speed MANs & WANs
 - 10GbE equipment costs about 80% lower than that of SONET equipment
 - 10GbE services expected to be priced 30-60% lower than other managed network services
- Ethernet technology has potential to build end-to-end Ethernet optical networks

Optical switching networks

- Optical-wireless access networks
 - Current access networks are either optical or wireless
 - Pros & cons of optical access networks
 - Provide practically unlimited bandwidth
 - Require fiber cabling & do not go everywhere
 - Pros & cons of wireless access networks
 - Enable mobility & reachability of users
 - Provide rather limited bandwidth
 - Future access networks likely to be bimodal combining merits of optical & wireless technologies => radio-over-fiber (RoF) networks
 - RoF networks may be viewed as final frontier of optical networks interfacing with their wireless counterparts

Optical switching networks

- Applications

- Many of today's applications can be categorized into
 - Latency-critical applications
 - Small- to medium-size file transfers with low-latency requirements
 - Examples: Broadcast television, interactive video, video conferencing, security video monitoring, interactive games, telemedicine, and telecommuting
 - Throughput-critical applications
 - Large-size file transfers requiring much bandwidth with relaxed latency constraints
 - Examples: Video on demand (VoD), video & still-image email attachments, backup of files, program & file sharing, and file downloading (e.g., books)

Optical switching networks

- Applications: Impact

- Applications have significant impact on throughput-delay performance requirements & traffic loads of optical networks
- Examples
 - Web browsing
 - Based on client-server paradigm
 - Clients send short request messages to server for downloading data files of larger size => asymmetric traffic loads
 - P2P applications
 - Steadily growing P2P traffic
 - P2P traffic already represents major traffic load in some existing access networks
 - Each client also acts as server => more symmetric traffic loads
 - HDTV, Grid computing, ...

Optical switching networks

- Services

- To support wide range of applications, optical networks provide connection-oriented & connectionless services
 - Connection-oriented services
 - Handshake procedure between source & destination required to establish connection before data transmission
 - Sender & destination (e.g., TCP) and possibly also intermediate nodes (e.g., ATM, MPLS) need to maintain state information for established connection
 - State information enables recover from data loss and QoS support for applications with different SLAs
 - Connectionless services
 - No connection establishment needed to send data
 - Connectionless services (e.g., UDP) well suited for transfer of best-effort traffic

Optical switching networks

- Services

- Examples

- Triple-play

- Bidirectional voice, bidirectional data, and unidirectional video services delivered to residential & business users by cable companies

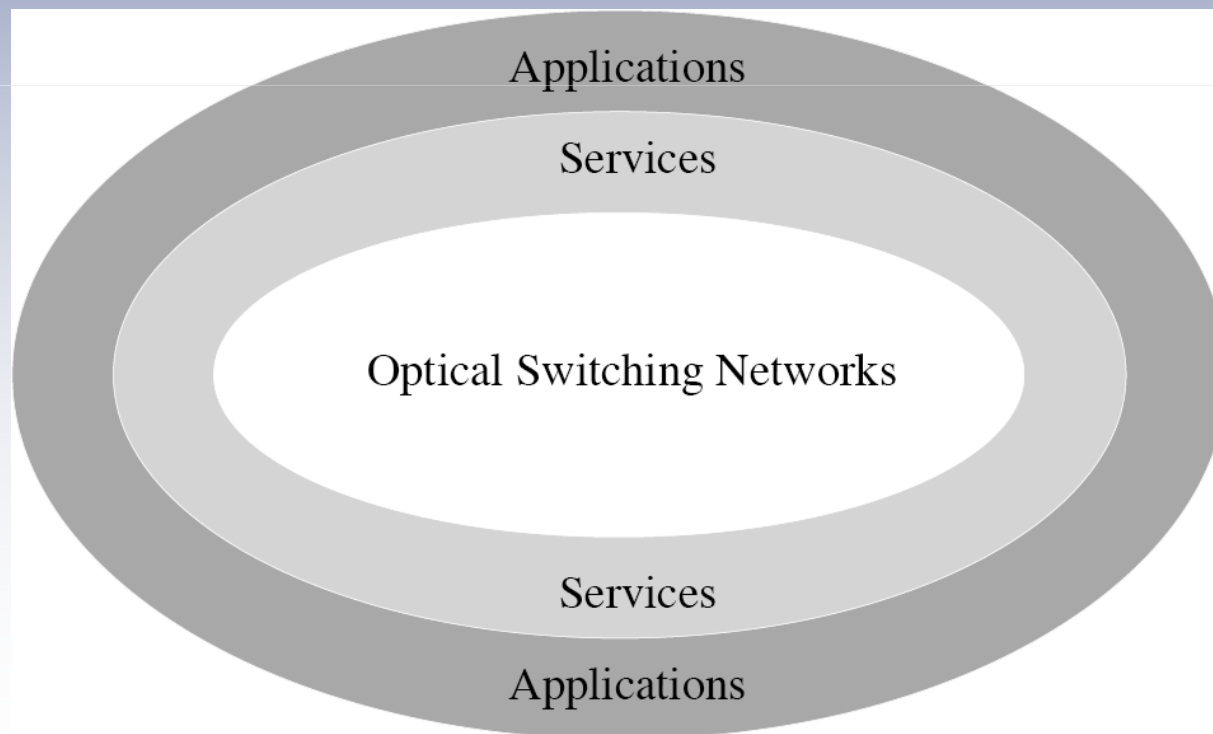
- Virtual private network (VPN)

- Closed community of authorized users to access various network-related services & resources
 - Similar to leased private lines, VPNs provide privacy by isolating traffic of different VPNs from each other
 - Virtual topology on physical network infrastructure whose resources may be shared by multiple VPNs
=> more cost-effective solution than leased private lines
 - VPNs used for telecommuting, remote access, and LAN interconnection
 - Realized at link layer (L2VPN) or network layer (L3VPN)

Optical switching networks

- **Services**

- Services are offered to applications by underlying optical switching networks through dynamic connections of different switching granularity



Optical switching networks

- Switching granularity

- Connections in optical switching networks can be categorized according to their switching granularity
- Switching granularities range from
 - coarse granularity (fiber switching) to
 - fine granularity (OPS)

Fiber switching
Waveband switching
Wavelength switching
Subwavelength switching
Optical circuit switching (OCS)
Optical burst switching (OBS)
Optical packet switching (OPS)

Optical switching networks

- Switching granularities
 - Fiber switching
 - All data arriving on an incoming fiber is switched to another outgoing fiber
 - Waveband switching
 - Set of wavelength channels carried on fiber is divided into multiple adjacent wavebands, each containing two or more contiguous wavelength channels
 - Wavebands arriving on the same incoming fiber are switched independently from each other
 - Wavelength switching
 - Special case of waveband switching
 - Incoming WDM comb signal is first demultiplexed into its individual wavelength channels
 - Each wavelength channel is then switched independently

Optical switching networks

- Switching granularities
 - Subwavelength switching
 - Wavelength channel interleaved by means of TDM
=> optical TDM (OTDM)
 - In OTDM networks, each time slot carries data of different client and may be switched independently at subwavelength granularity
 - Optical circuit switching (OCS)
 - All aforementioned switching techniques are OCS techniques
 - In OCS networks, circuits (fibers, wavebands, wavelengths, time slots) are dedicated to source-destination node pairs & cannot be claimed by other nodes if unused
 - OCS networks suffer from wasted bandwidth under bursty traffic

Optical switching networks

- Switching granularities
 - Optical packet switching (OPS)
 - Unlike OCS, OPS allows for statistical multiplexing
 - Efficient support of bursty traffic
 - Technological challenges
 - Optical RAM not feasible
 - Instead, fiber delay lines (FDLs) used to realize optical buffers as recirculating fiber loops
 - FDLs have several shortcomings
 - » Restricted reading/writing
 - » Increased delay for small-size packets => OPS networks favor (fixed-size) cell switching

Optical switching networks

- Switching granularities
 - Optical burst switching (OBS)
 - OBS aims at combining strengths of OCS & OPS while avoiding their drawbacks
 - Operation of OBS networks
 - Network ingress nodes aggregate client data into bursts
 - Prior to sending burst, a reservation control packet is sent on dedicated control wavelength channel to configure intermediate nodes
 - Burst is sent after prespecified offset time such that it can be all-optically switched at intermediate nodes in cut-through fashion
 - OBS allows for statistical multiplexing & QoS
 - Unlike OPS, OBS avoids need for optical RAM & FDL
 - Unlike OCS, OBS deploys one-way reservation

Optical switching networks

- Interlayer networking
 - Aforementioned switching paradigms work at data plane of optical switching networks
 - Control plane needed for coordinating various switching techniques efficiently
 - Two approaches to realize control plane
 - Design of new control protocols taking properties of optical switching networks into account
 - Extension of existing control protocols used in electronic data networks
 - Following the latter approach, adoption of IP signaling & routing protocols has been receiving much attention from both industry & academia
 - IP-centric control plane enables IP clients to dynamically set up, modify, and tear down lightpaths in AONs
=> flexible & resilient IP/WDM networks with interlayer networking between AONs & IP clients

Optical switching networks

- Interconnection models

- IP & optical networks interwork according to inter-connection models
 - Peer model
 - Integrated IP & optical networks with unified control plane
 - IP routers & OXCs/OADM s act as peers => exchange of full routing information, giving rise to security issues
 - Overlay model
 - IP & optical networks operate completely independently, running different sets of control protocols
 - Interfaces between both networks must be standardized
 - Interdomain (augmented) model
 - IP & optical networks have their own routing instances
 - Optical networks provide reachability information of IP routers to IP clients

Optical switching networks

- Optical control plane standardization
 - ITU-T ASTN/ASON
 - Automatic switched transport/optical network (ASTN/ASON) framework for control plane
 - Deals with network functions (e.g., autodiscovery of network topology & resources) and interfaces [e.g., optical user-network interface (O-UNI)]
 - IETF GMPLS
 - Generalized multiprotocol label switching (GMPLS) routing & signaling protocols to set up & tear down connections through O-UNI
 - OIF O-UNI functionality
 - O-UNI functionality assessed in Optical Internetworking Forum (OIF)
 - T1X1 O-UNI requirements
 - O-UNI requirements determined in T1X1 together with ITU-T

Optical switching networks

- Customer-controlled networks
 - ASON concepts & GMPLS protocols well suited for conventional centrally managed optical networks
 - Customer-managed & customer-controlled optical networks are interesting alternative
 - Customers acquire, control, and manage own dark fibers and optical network equipment independent from any carrier
=> "condominium" networks
 - Potential cost savings by replacing monthly expenditures with one-time initial expenditure shared by customers
 - Customers can freely select network control & management systems without giving visibility to any carrier
 - Well suited to support data-intensive applications (e.g., Grid computing)
 - Increasingly common among large enterprise networks, research networks, and government departments

Optical switching networks

- Security

- Many security mechanisms used in electronic networks can also be applied at higher electronic protocol layers of optical switching networks (e.g., AAA, encryption)
- Specific security issues in optical switching networks
 - Malicious signals harder to detect due to transparency
 - Susceptible to QoS degrade or even service disruption due to technological limitations of current optical components & devices, e.g.,
 - Gain competition in EDFA lets malicious high-power optical signals use more upper-state photons => reduced gain of other user signals
 - Limited crosstalk of optical devices (OADM, OXC) may reduce QoS on one or more wavelength channels
 - Attacks can be easily launched from remote sites due to small propagation loss

Optical switching networks

- **Grooming**

- Most previous work was done in SONET/SDH ring networks to bypass intermediate ADMs & reduce number of ADMs
- Traffic grooming can be extended to optical mesh networks
 - Assigning low-rate circuits & data flows to optically bypassing wavelength channels
 - Reducing number of wavelength channels & nodal processing
 - Cost savings
 - Performance improvements (e.g., decreased blocking probability)
- Future challenges
 - Degree of required opacity (number of dropped wavelengths)
 - Exploitation of topological properties (e.g., star, tree)
 - Study of more realistic traffic patterns (e.g., hot-spot, multicast)